

3E_LAND

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COLLABORATORS

	<i>TITLE :</i> 3E_LAND		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
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REVISION HISTORY

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Chapter 1

3E_LAND

1.1 Revised Edition - Land Cards

Revised Edition - Land Cards

Badlands

Bayou

Forest

Island
Mountain
Plains

Plateau

Savannah

Scrubland

Swamp

Taiga

Tropical Island

Tundra

Underground Sea

Volcanic Island

1.2 Badlands

Badlands

Rarity = A/B/UL(R) / RV(R)

Type = Land
Artist = Rob Alexander

Text (RV): <T>: Add either <R> or to your mana pool. Counts as both mountains and swamp and is affected by spells that affect either. If a spell destroys one of these land types, this card is destroyed; if a spell alters one of these land types, the other land type is unaffected.

Text (UL): Counts as both mountains and swamp and is affected by spells that affect either. Tap to add either <R> or to your mana pool.

Rulings

1.3 Bayou

Bayou

Rarity = A/B/UL(R) / RV(R)
Type = Land
Artist = Jesper Myrfors

Text (RV): <T>: Add either or <G> to your mana pool. Counts as both swamp and forest and is affected by spells that affect either. If a spell destroys one of these land types, this card is destroyed; if a spell alters one of these land types, the other land type is unaffected.

Text (UL): Counts as both swamp and forest and is affected by spells that affect either. Tap to add either or <G> to your mana pool.

Rulings

1.4 Plateau

Plateau

Rarity = A/B/UL(R) / RV(R)
Type = Land
Artist = Drew Tucker (A/B/UL) / Cornelius Brudi (RV)

NOTE: Revised card has new artwork !!

Text (RV): <T>: Add either <R> or <W> to your mana pool. Counts as both mountains and plains and is affected by spells that affect either. If a spell destroys one of these land types, this card is destroyed; if a spell alters one of these land types, the other land type is unaffected.

Text (UL): Counts as both mountains and plains and is affected by spells that affect either. Tap to add either <R> or <W> to your mana pool.

Rulings

1.5 Savannah

Savannah

Rarity = A/B/UL(R) / RV(R)

Type = Land

Artist = Rob Alexander

Text (RV): <T>: Add either <W> or <G> to your mana pool. Counts as both plains and forest and is affected by spells that affect either. If a spell destroys one of these land types, this card is destroyed; if a spell alters one of these land types, the other land type is unaffected.

Text (UL): Counts as both forest and plains and is affected by spells that affect either. Tap to add either <G> or <W> to your mana pool.

Rulings

1.6 Scrubland

Scrubland

Rarity = A/B/UL(R) / RV(R)

Type = Land

Artist = Jesper Myrfors

Text (RV): <T>: Add either <W> or to your mana pool. Counts as both plains and swamp and is affected by spells that affect either. If a spell destroys one of these land types, this card is destroyed; if a spell alters one of these land types, the other land type is unaffected.

Text (UL): Counts as both plains and swamp and is affected by spells that affect either. Tap to add either <W> or to your mana pool.

Rulings

1.7 Taiga

Taiga

Rarity = A/B/UL(R) / RV(R)

Type = Land

Artist = Rob Alexander

Text (RV): <T>: Add either <G> or <R> to your mana pool. Counts as both

forest and mountains and is affected by spells that affect either. If a spell destroys one of these land types, this card is destroyed; if a spell alters one of these land types, the other land type is unaffected.

Text (UL): Counts as both forest and mountains and is affected by spells that affect either. Tap to add either <G> or <R> to your mana pool.

Rulings

1.8 Tropical Island

Tropical Island

Rarity = A/B/UL(R) / RV(R)

Type = Land

Artist = Jesper Myrfors

Text (RV): <T>: Add either <G> or <U> to your mana pool. Counts as both forest and island and is affected by spells that affect either. If a spell destroys one of these land types, this card is destroyed; if a spell alters one of these land types, the other land type is unaffected.

Text (UL): Counts as both forest and islands and is affected by spells that affect either. Tap to add either <G> or <U> to your mana pool.

Rulings

1.9 Tundra

Tundra

Rarity = A/B/UL(R) / RV(R)

Type = Land

Artist = Jesper Myrfors

Text (RV): <T>: Add either <U> or <W> to your mana pool. Counts as both islands and plains and is affected by spells that affect either. If a spell destroys one of these land types, this card is destroyed; if a spell alters one of these land types, the other land type is unaffected.

Text (UL): Counts as both islands and plains and is affected by spells that affect either. Tap to add either <U> or <W> to your mana pool.

Rulings

1.10 Underground Sea

Underground Sea

Rarity = A/B/UL(R) / RV(R)

Type = Land

Artist = Rob Alexander

Text (RV): <T>: Add either or <U> to your mana pool. Counts as both swamp and islands and is affected by spells that affect either. If a spell destroys one of these land types, this card is destroyed; if a spell alters one of these land types, the other land type is unaffected.

Text (UL): Counts as both swamp and islands and is affected by spells that affect either. Tap to add either or <U> to your mana pool.

Rulings

1.11 Volcanic Island

Volcanic Island

Rarity = B/UL(R) / RV(R)

Type = Land

Artist = Brian Snoddy

NOTE: Volcanic Island was not in the Alpha Edition !!

Text (RV): <T>: Add either <U> or <R> to your mana pool. Counts as both islands and mountains and is affected by spells that affect either. If a spell destroys one of these land types, this card is destroyed; if a spell alters one of these land types, the other land type is unaffected.

Text (UL): Counts as both islands and mountains and is affected by spells that affect either. Tap to add either <U> or <R> to your mana pool.

Rulings
